

NPLMS Rule Mods

ARTICLE V FOOTBALL POLICIES

A. Maximum Participation

1. Participating seventh and eighth grade students will be allowed to play in a maximum of seven (7) games.

B. Length of Quarter

1. The length of a quarter shall not exceed eight minutes for eighth grade contests, and seven minutes for seventh grade contests.
 - 8th grade - 8-minute quarters
 - 7th grade -- 7-minute quarters
2. Five (5) minute halves; 5 minutes between games; & 3-minute warm-ups.
3. For all regular season and “bowl/championship games” In a tie game, each team will receive one possession from the opponent's 10-yard line. A coin flip will determine first possession. Each team has one complete series to kick a field goal or score a touchdown followed by a two-point conversion attempt. This tie-breaker rule will continue until there is a winner.
4. There is a 30-point mercy rule. Once a team achieves a 30-point lead at any time during the game, the clock will run continuously for the remainder of the game, only stopping for injuries and time outs. Once a point spread is achieved that causes a running clock situation, the clock will continue to run for the remainder of the game even if the lead falls below 30 points.

C. Timing

1. All games shall be timed according to the CHSAA rules.
2. All representatives agree that schools will carry over any timeouts that they have left at the end of regulation play. In addition to carrying over, each team will receive one additional full timeout for overtime.